

Chapter-7 More on Flash

Answer in one word/sentence.

1. In which state of the button symbol is the mouse pointer not over the button?
Ans- In the UP state of the button symbols when the mouse pointer is not over the button.
2. What do you call the button state when the button is clicked on?
Ans- we call down button state when the button is clicked on .
3. Which symbol adds interactivity to a movie and responds to mouse clicks?
Ans- Button symbol adds interactivity to a movie and responds to mouse clicks.
4. Which button state is used to specify the area that triggers the mouse events?
Ans- Hit Button state is used to specify the area that triggers the mouse events.
5. Which symbols are independent of timeline?
Ans- Movie clip symbols are independent of timeline.
6. What is .swf file?
Ans- Flash (.swf) saves the file in the .swf format. .swf is the final internet version of the Flash movie. Publishing a .swf does not replace your normal .fla file.
7. What is the hit state of a button?
Ans- It defines the area of the button that will respond to the user's mouse action.

Give short answers.

1. What is the use of the button symbols?
Ans- A Button symbol add interactivity to a movie and responds to mouse clicks, rollover (bringing the mouse pointer over the button), rollout (taking the mouse pointer away from the button) and other actions. Each button has a unique timeline, consisting of four frames (Up/Over/Down/Hit). Each button state can be assigned some function to provide interactivity to the movie.
2. What is the use of Movie clip symbols?
Ans- The Movie Clip symbol is totally different from other symbols used in Flash. Movie Clip symbols are used to create a complex animation in the timeline of a movie clip .When completed it, it occupies only one frame in the main timeline and we can easily duplicate the movie clip on the stage to produce multiple movie clip effects.
3. What is the use of the Publish command? How can we create a movie which runs independently?
Ans- The Publish command creates the Flash player (.swf) file and an HTML document which houses that .swf file. While publishing the file, the Windows projector (*.exe) option creates a standalone Flash projector that runs without the help of a browser or plug-in.

Choose the correct option .

1. What do you understand by the term 'rollout'?
d. None of these
2. Which symbol adds interactivity to the movie and responds to mouse clicks?
b. Button
3. What is the shortcut key to test the movie?
a. Ctrl+ Enter
4. Which command creates the Flash player file?
c. Publish
5. In which state of the button is the button clicked?
c. Down
6. This tool is used to create a blinking star ?

- b. PolyStar
- 7 Which option can save a lot of space and time in the main scene?
c.Movie clip symbol
8. Which option creates a standalone flash projector that runs without the help of the browser or a plug -in ?
c. Windows Projector (.exe)
9. What is the default extension of a saved Flash file?
c. .fla
10. Which symbol provides interactivity to maintain?
c. Button symbol

Write (T) for True and (F) for False .

1. The 'Over' state of the buttons that in which a user brings the mouse pointer over the button. **True**
2. The 'Hit' state of the button defines the area of the button that will respond to the user's mouse action .
True
3. We can easily duplicate a Movie Clip symbol on the stage to produce multiple movie clip effects. **True**
4. The final internet version of a Flash movie .fws. **False**
5. You can publish the movie so that it executes even without the help of the Flash player. **True**

Fill in the blanks.

1. In the Over state of the button, a user brings the mouse pointer over the button.
2. In the Down state of the button, the button is clicked.
3. The Publish feature is designed for publishing animation on the web.
4. .swf is the final internet version of a Flash movie.
5. While publishing the movie, the Windows Projector option creates a standalone file.

